



Curriculum Vitae

Basic information

Name: phryk phrykson
Date of birth: 23.5.198x
Moral orientation: chaotic good
Nationality: German
Contact: hire@phryk.net

Vocational career

- 0x.2010 – 1x.2011: Full-stack web developer [redacted] GmbH
- 0x.2012 – 0x.2014: Full-stack web developer [redacted] GmbH

Both positions involved everything from applying software updates, data entry for translations and contents to the complete technical conception and implementation of websites (mostly based on Drupal) as well as reusable modules with the only exception being the creation of designs, tho even there the implementation was done by me.

Notable skills and experiences

This list is incomplete for brevity, elaborative enquiries are welcome.

Natural languages

- German spoken natively
- English spoken fluently, in daily use since about 15 years



Constructed languages

- HTML[5]
 - 15+ years
- CSS[3]
 - 15+ years
 - 5+ years SCSS
- SQL
 - 10+ years
 - Dialects:
 - MySQL / MariaDB
 - PostgreSQL
 - SQLite
- Python
 - about 10 years
- SVG
 - 3+ years in manual writing
- Perl
 - 1-2 years
- Common Lisp
 - 1-2 years
- OpenSCAD
 - about 1 year
- C
 - about 1 year
 - mostly on microcontrollers
- JavaScript
 - about 3-4 years
 - vanilla ECMAScript including websocket programming
 - legacy jQuery
- PHP
 - about 10 years
 - only PHP5
 - don't make me do this

Operating Systems

- Gentoo
 - 5+ years
 - not current
- FreeBSD
 - around 10 years
 - jails
 - zfs
 - geom_eli
 - geom_mirror
- Experience with around another dozen Linux-based distributions exists, but not at a similar depth – from Debian- and Fedora-derivatives to obscure source-based distros like Lunar Linux I've had contact with most things out there.

Services

- nginx
 - 5+ years
- Apache2
 - 5+ years
- MySQL
 - 5+ years
 - before the rename to MariaDB
- PostgreSQL
 - 3+ years
- SQLite
 - 3+ years
- gitea
- Postfix
- Dovecot
- Prosody
- PF
 - FreeBSD version

Tools

- git
 - 10+ years
 - and I *still* don't know what a rebase is. ͇_(ツ)_/͇
- [neo]vim
 - around 10 years
- GIMP & Inkscape
- poudriere (<https://github.com/freebsd/poudriere/>)
- nmap, tcpdump and other tools for network analysis

Creative abilities

- Various experiences in designing single assets from tattoo designs to PR products and assets for websites. See for example:
 - <https://phryk.net/theme/poobrains-logo.svg>
 - <https://phryk.net/upload/file/falgsc-svg>
- Various experiences in working out and implementing layouts and designs for websites and (to a lesser extent) native applications.
- Basic abilities in UX & typography
- Basic abilities in modelling, rigging and animation in Blender

Currently developing skills

- D (<https://dlang.org/>)
- Prometheus + Grafana as monitoring stack
- Godot (<https://godotengine.org/>)
- Blender API

Code

- <https://rnd.phryk.net/>
 - current
- <https://github.com/phryk/>
 - old, mainly still active for contributions and issues
- <https://bitbucket.org/phryk/>
 - even older, inactive

Notable projects

- poobrains
 - paranoid web framework with a data journalism twist
 - Python
 - <https://rnd.phryk.net/phryk-evil-mad-sciences-llc/poobrains/>
- gulik
 - on-desktop system monitor
 - Python
 - <https://rnd.phryk.net/phryk-evil-mad-sciences-llc/gulik/>
 - <https://docs.phryk.net/gulik/latest/>
- lizardsnot
 - filebased bloggingtool
 - Common Lisp
 - <https://bitbucket.org/phryk/lizardsnot/>